

The logo for the Omnis Developer Conference 2026. It features a stylized 'O' with a blue and orange gradient, followed by 'DC' in blue. The year '2026' is positioned to the right, with '20' in blue and '26' in orange.

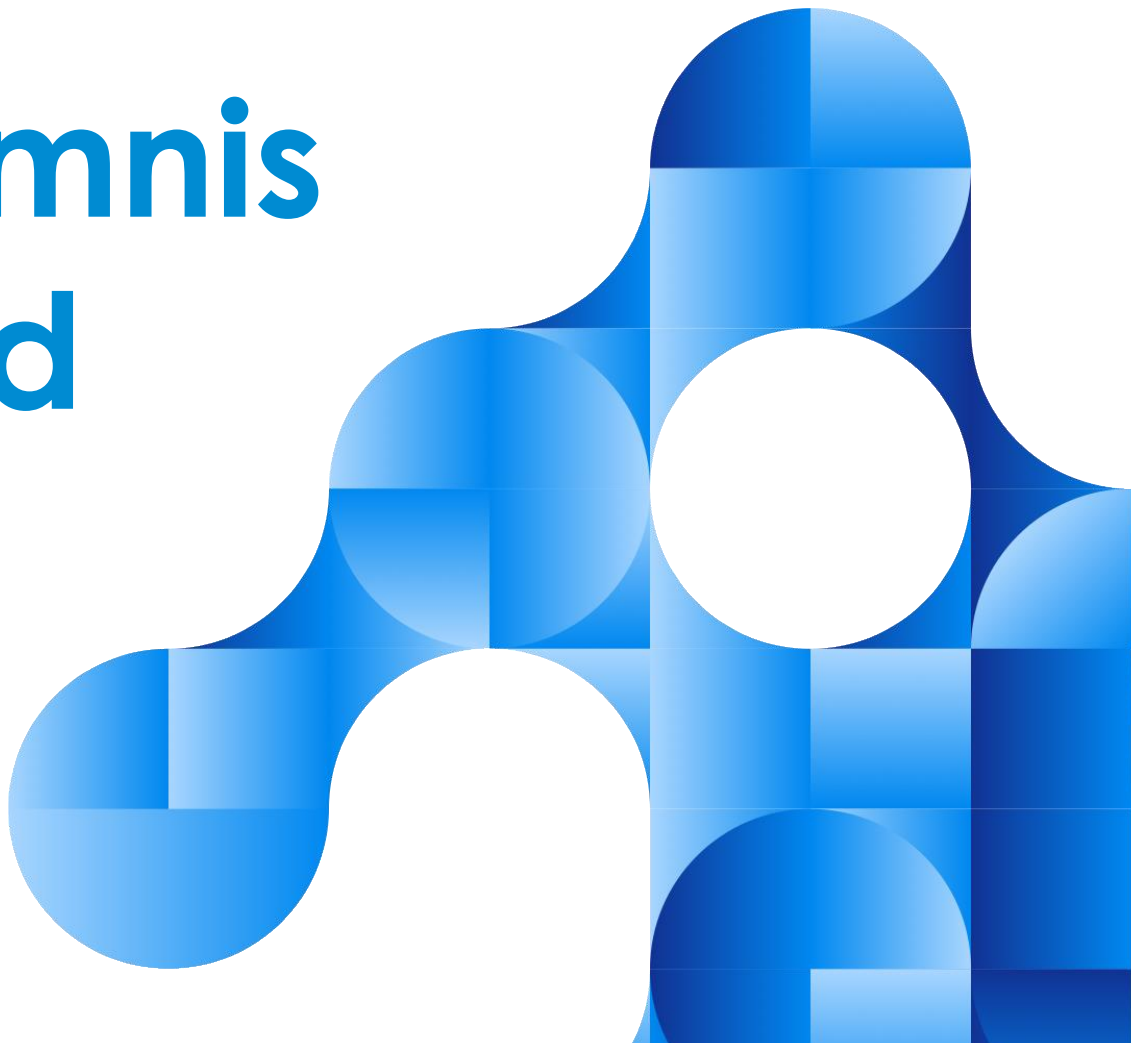
ODC 20
26

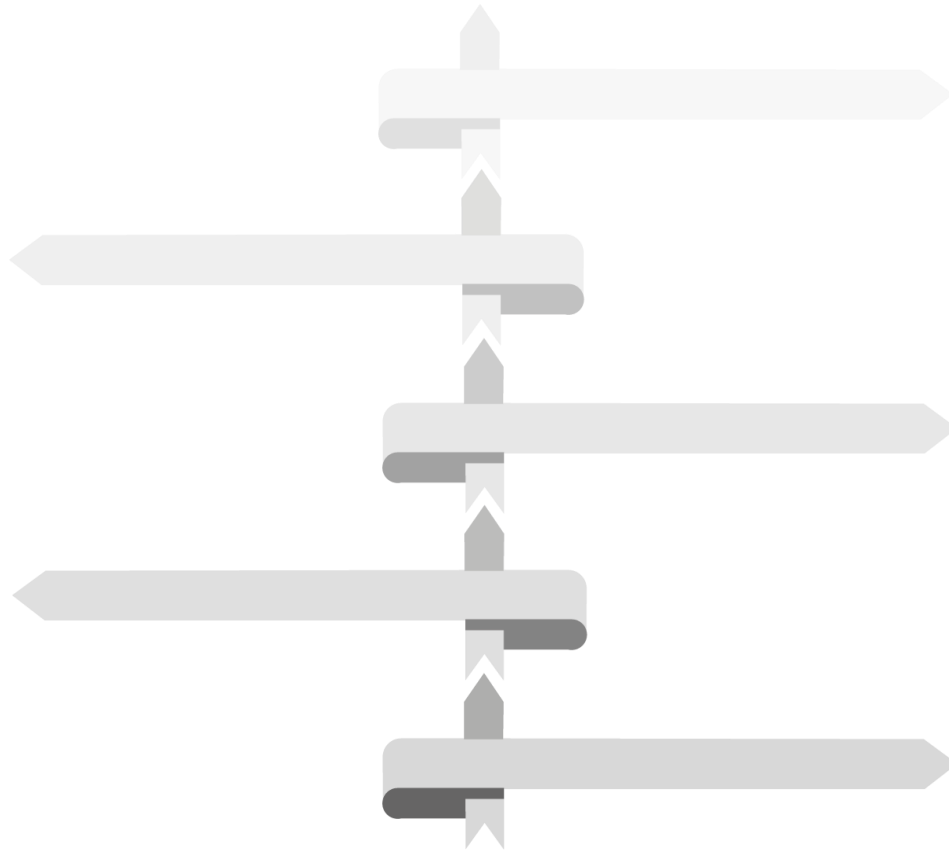
Omnis Developer Conference

Where Omnis Is Headed

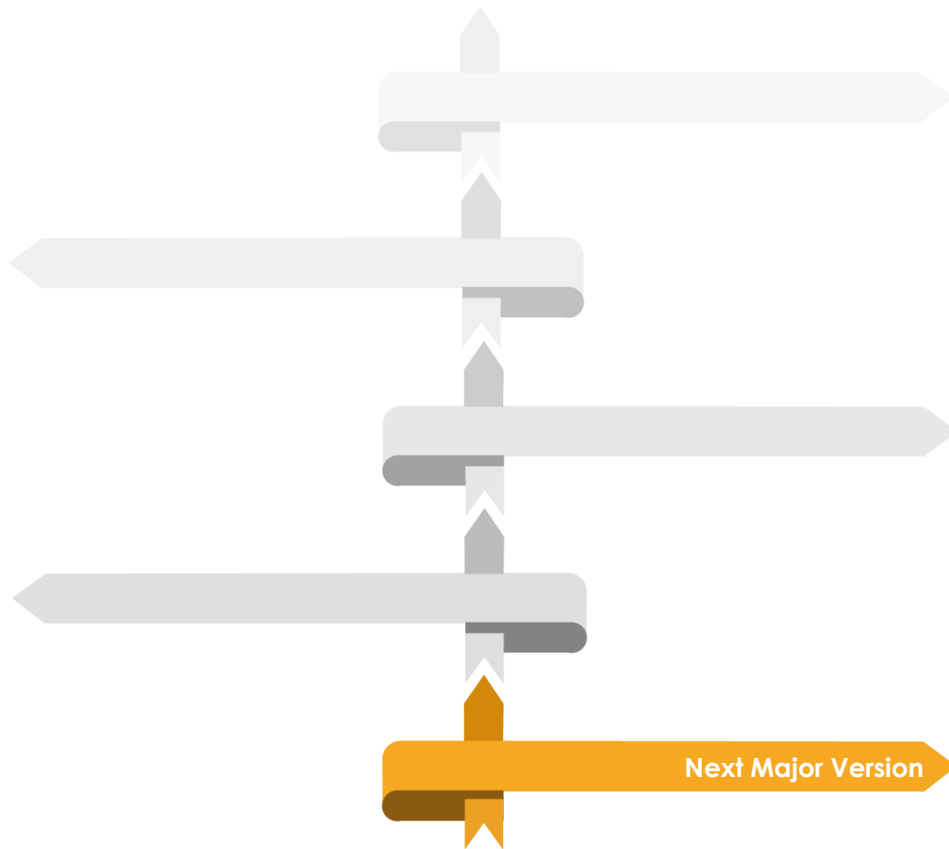
How Omnis is evolving — a forward-looking view on the platform, products, and future innovations

Peter Kelly





Omnis: Road Map



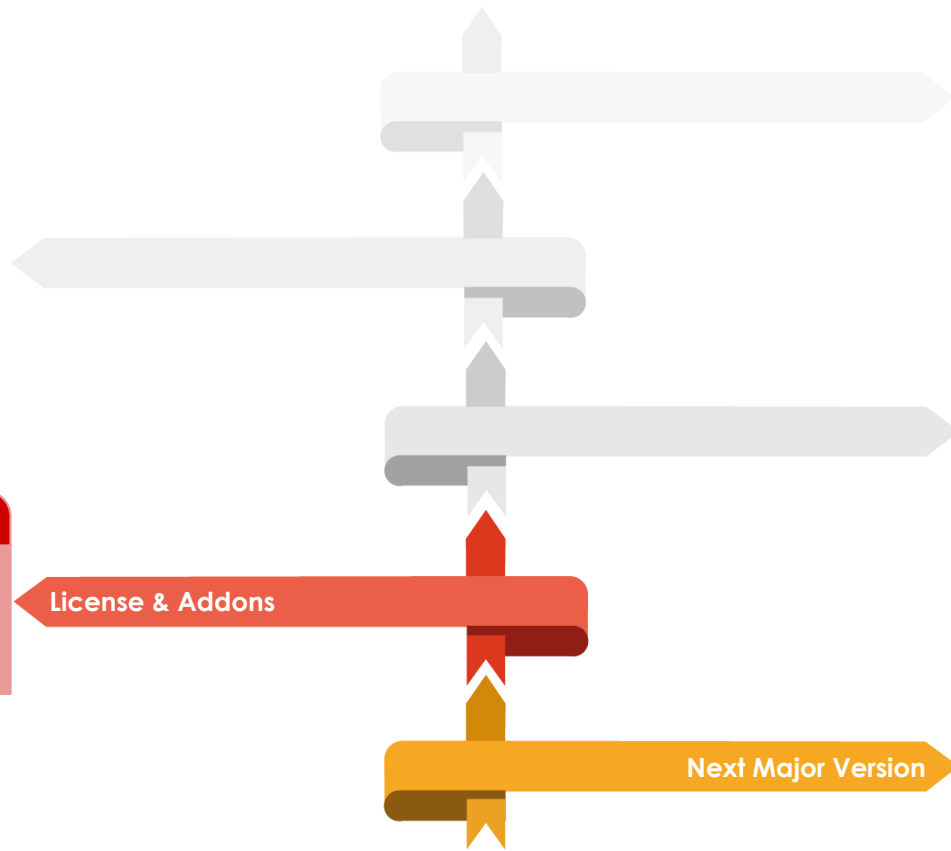
Q1 from April 26

noCode Release Candidate

Studio 12 - May ODC

April Studio Now

Omnis: Road Map



Q2 From July 26

- LLS - Local Lease Server
- Accessibility Desktop
- dbGo Add-on for Studio 12

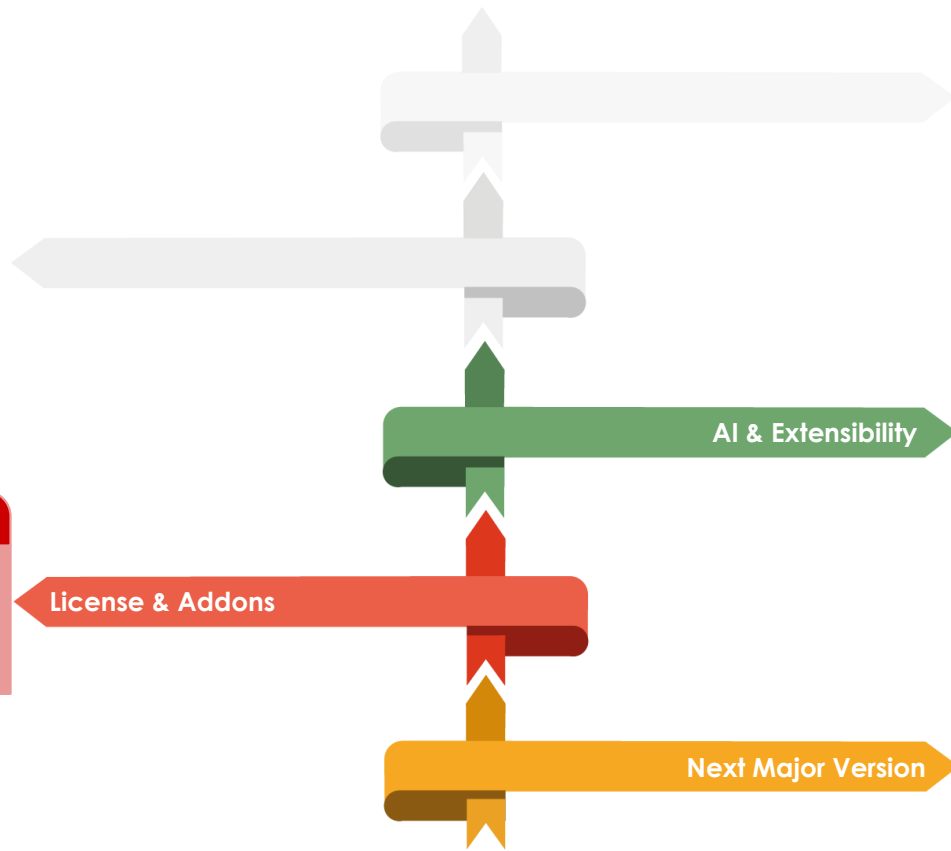
License & Addons

Next Major Version

Q1 From April 26

- noCode Release Candidate
- Studio 12 - May ODC**
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Omnis: Road Map



Q2 From July 26

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License & Addons

AI & Extensibility

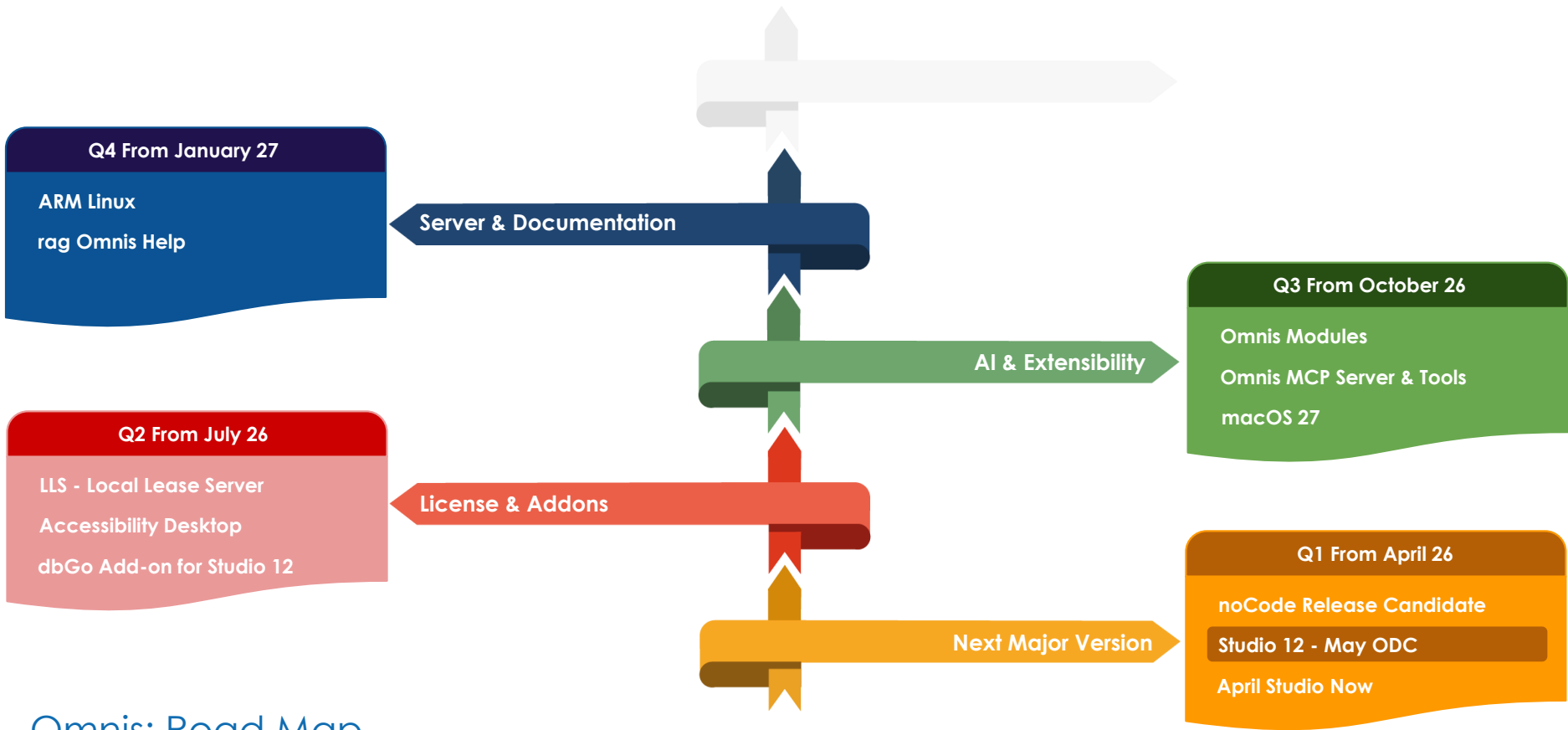
Q3 From October 26

- Omnis Modules
- Omnis MCP Server & Tools
- macOS 27

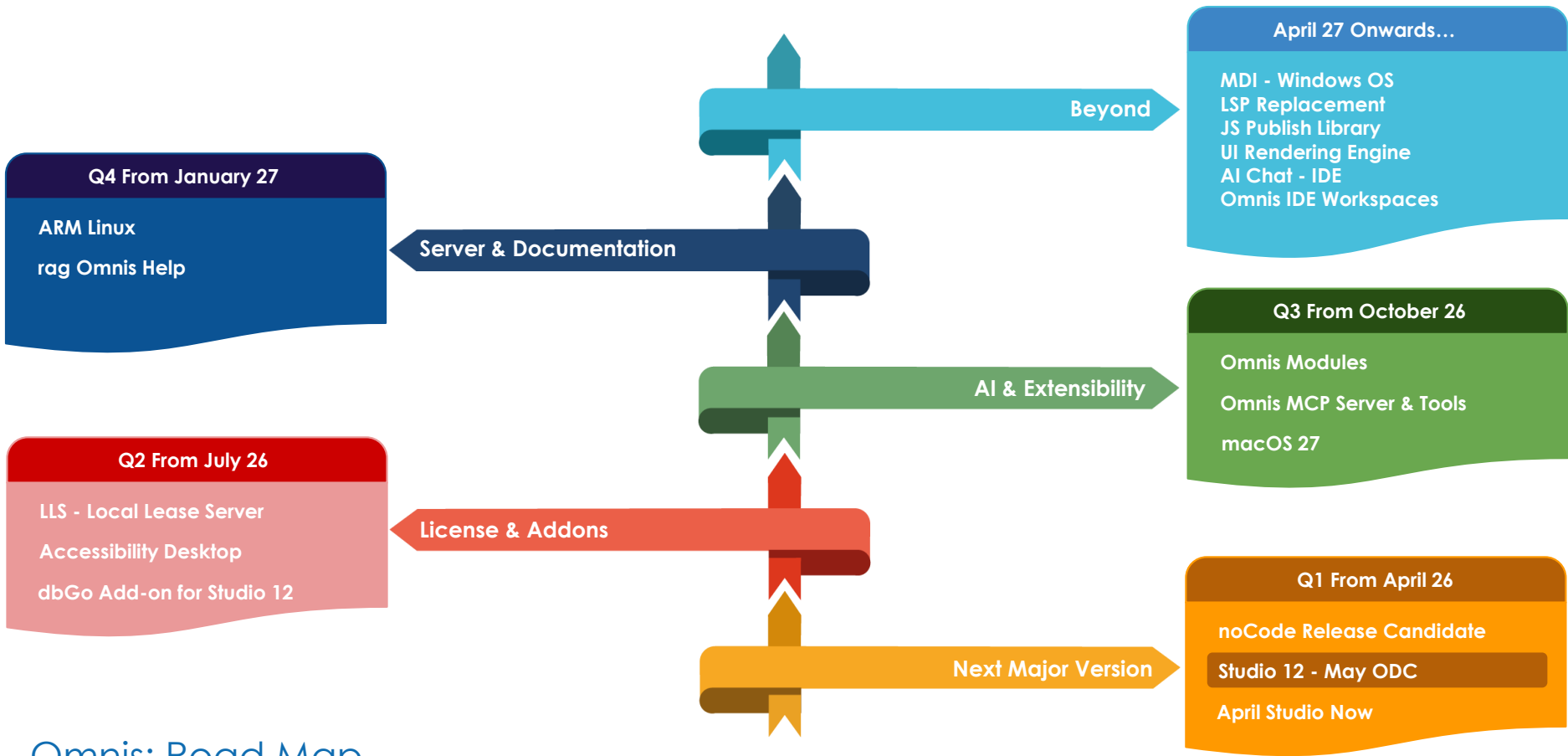
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Omnis: Road Map



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Any Questions ?



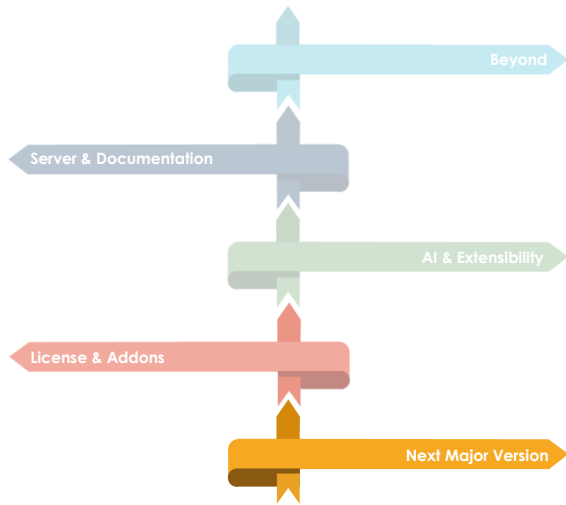
Omnis: Road Map



Where Omnis Is Headed

Thank you

Summary



April - Studio Now

The release of the *final* 'Studio Now' monthly update before the official Studio 12 general release. StudioNow customers automatically transition and can continue to use the Studio 12 monthly releases as usual.

Studio 12 Major Release - ODC

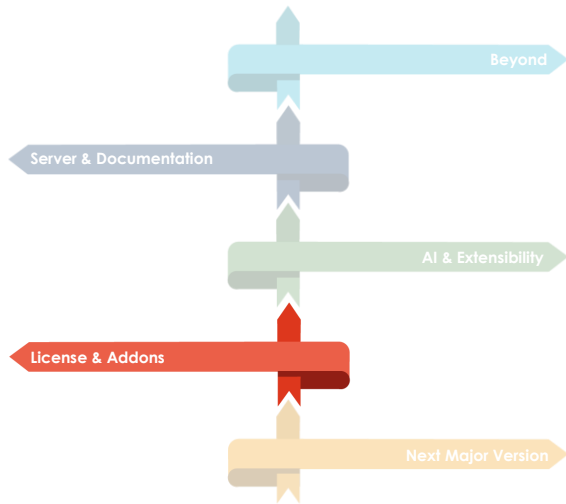
The official Studio 12 release has been planned to coincide with the ODC 26 conference. 12 months of 'Studio now releases and bug fixes' now released as a full version. The Studio 12 general release uses the new license system and continues with monthly updates.

noCode Release Candidate

The release candidate of the Omnis noCode application development environment, a precursor to a formal noCode release, this version will include SQL connectivity to PostgreSQL and allow the deployment of created applications within the Omnis ecosystem.

Omnis: Road Map

Summary



Local Lease Server

The local lease server is ideal for developers where clients are restricted by firewalls or work in an offline environment. Download a server or desktop license from the dashboard and add to a local lease server. Omnis desktop clients or servers can then be instructed to reach out to the LLS, by-passing the main Omnis license server. The LLS dashboard provides an insight into your local system, and connected users.

Accessibility Desktop

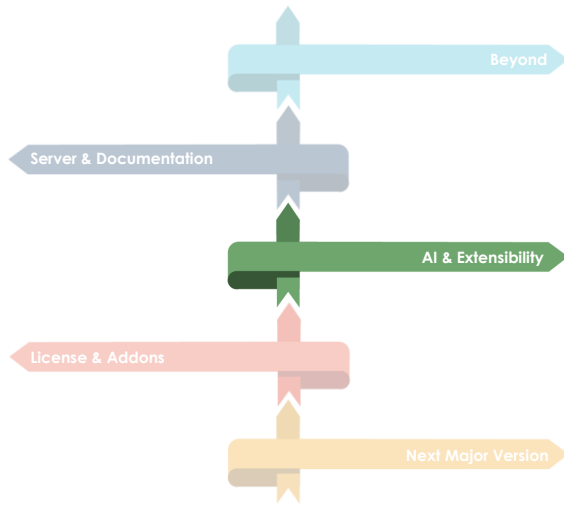
ARIA support was added for JS libraries back in Studio 11. Studio 12 now adds similar support for desktop clients, with *macOS voiceover* support and *Windows UIA* support for a number of universal screen readers. Support will be added to the Omnis UI controls and the external component interface.

dbGo - Studio 12 Addon

MongoDB access via the new dbGo addon for your Studio 12 license allows you to connect to MongoDB. Dedicated MongoDB IDE features allow data viewing, import, export, direct no-SQL commands, or use our SQL conversion layer to access data.

Omnis: Road Map

Summary



Omnis: Road Map

Omnis Modules

Modules are Omnis libraries designed to encapsulate reusable, shareable behavior. They're published to central or custom repositories, and can be added as dependencies in libraries. Omnis will automatically download and open them as needed, keeping them separate in the dev UI. Modules can also depend on other modules. This enables a robust ecosystem of well-tested, purpose-built modules, similar to NPM or NuGet

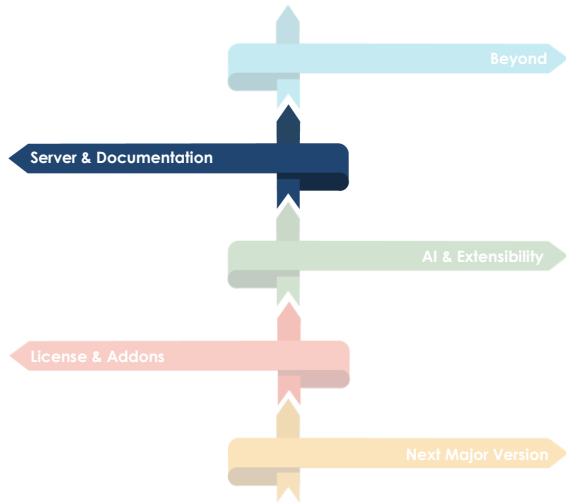
Omnis MCP Server

MCP (Model Context Protocol) is an open standard that lets AI agents interact with applications in a structured, predictable way. We're building an Omnis MCP server so external agents can connect to Omnis Studio, understand your code, reason about it, and make permitted changes. Beyond tooling, we're also exposing MCP so developers can create their own endpoints, allowing end users to connect AI agents directly to applications and interact via natural language (e.g. querying overdue invoices).

macOS 27

As always, we will prepare for the release of macOS 27 and **Studio 12 monthly** updates will resolve any issues. There will be no 11.x maintenance release for this OS.

Summary



ARM - Linux

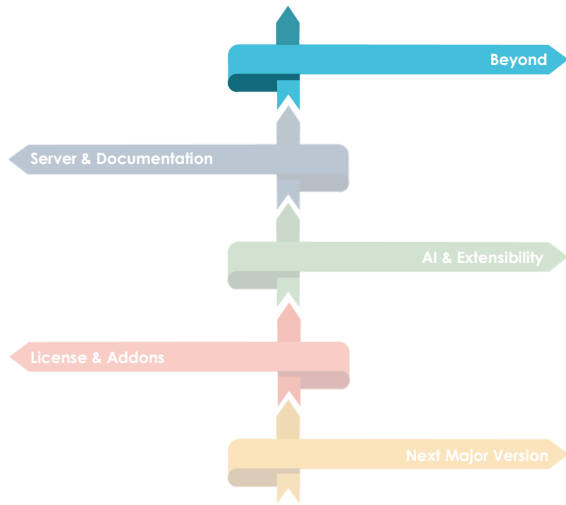
Cloud infrastructure is shifting to ARM (e.g. AWS Graviton, Oracle Cloud, Ampere) for better price-performance than x86. Native ARM Linux support for Omnis Studio Server removes the need for emulation, reducing overhead and risk, while enabling reliable container images on Docker Hub. This makes deploying Omnis applications in modern cloud environments simpler, consistent, and aligned with where infrastructure is heading.

Omnis RAG Help

AI RAG (Retrieval-Augmented Generation) lookup is something that we are investigating based on the existing Omnis documentation. Initially, we are looking to improve the quality of Omnis help searching online & in-product, then further expanding this to developer defined RAG lookup, expanding to allow developer controls data sources / knowledge bases.

Omnis: Road Map

Summary



MDI - Windows OS

Making better use of the entire desktop in Windows, escaping the SDI interface is main focus of this core feature. Something that has been discussed at various technical committee meetings we are aware this is a popular feature request from many Windows developers

LSP Replacement

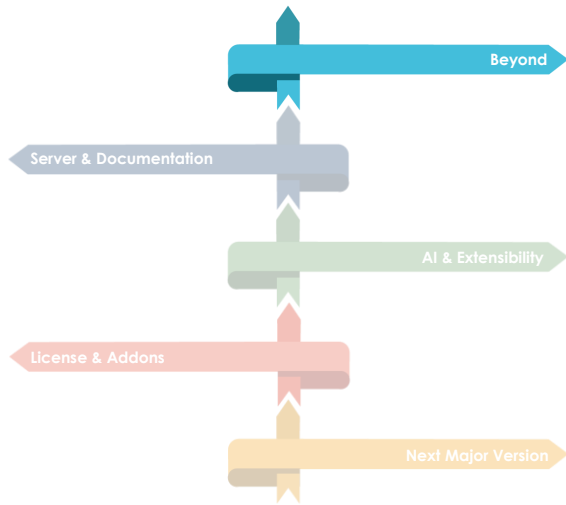
We intend to replace the LSP with a more scalable, modern process.

JS - Publish Library (Investigation)

We are looking into options to automatically publish a JS library built with CE or Studio 12 to an Omnis App server. After you've designed & tested your JS app, a simple one click process to deploy a live server is something we are going to investigate.

Omnis: Road Map

Summary



UI - Rendering Engine

Work has now begun on a new GPU enabled rendering engine for mac and windows. More news to come...

AI Chat - IDE

Building on the MCP server, we'll investigate an in-IDE chat panel where developers can use natural language to drive operations, for example, telling the method editor to "refactor this code and document it."

Omnis IDE Workspaces

Omnis IDE Workspaces encapsulate your application, keeping your libraries, icons, components, and other artifacts separate from the core Omnis installation. This makes upgrading to a new version of Omnis simpler, and streamlines the deployment process

Omnis: Road Map